

# Some Hints for HW2

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Points:

1. Linear combinations. Linearly independent. Basis, orthonormal basis. Components of vector with respect to a basis.
2. System of coordinate (vector basis+reference point). Position/radius vector ( $\vec{r}$ ). Equations of lines and planes.

## Hw2

3. A vector basis for a space is a set of linearly independent vectors. Any other vector in that space could be written as a linear combination of them. (One corollary is that the number of vectors in basis is the largest possible number of independent vectors in this space.)

5. Suppose the parallelogram is  $ABCD$ . The intersection of  $AC$  and  $BD$  is  $P$ . Let  $\vec{AB} = \vec{a}_1$  and  $\vec{AD} = \vec{a}_2$ . We should represent  $\vec{AP}$  in two independent ways.

The first way:  $\vec{AP}$  is parallel to  $\vec{AC}$ . Then  $\vec{AP} = t\vec{AC} = t(\vec{a}_1 + \vec{a}_2)$

The second way: It's  $\vec{AB} + \vec{BP} = \vec{a}_1 + s\vec{BD} = \vec{a}_1 + s(-\vec{a}_1 + \vec{a}_2)$ .

Setting them equal, we get:

$$t = 1 - s$$

$$t = s$$

This means  $s = t = 1/2$ .  $\vec{AP} = \frac{1}{2}(\vec{a}_1 + \vec{a}_2)$  which means  $P$  is the midpoint of  $AC$ . Similarly, you can show that  $P$  is the midpoint of  $BD$

6. Label the three points as  $A(1, 2, 3)$ ,  $B(2, 3, 1)$ ,  $C(3, 2, 1)$ . Denote  $\vec{a}_1 = \vec{AB}$ ,  $\vec{a}_2 = \vec{AC}$ .

Any point  $P$  in the plane can be determined by  $\vec{AP} = s\vec{a}_1 + t\vec{a}_2$ . However, if we don't put constraint on  $s, t$ , we just get the whole plane. It's obvious  $s \geq 0, t \geq 0$ .

We can see that the points on  $BC$  are special. They are the farthest we could go. Let  $Q$  be a point on the line segment  $BC$ .  $\vec{AQ} = s'\vec{a}_1 + t'\vec{a}_2$ . Because it's on  $BC$ , we then  $\vec{AQ} = \vec{a}_1 + \lambda(-\vec{a}_1 + \vec{a}_2) = (1 - \lambda)\vec{a}_1 + \lambda\vec{a}_2$ . This means  $s' + t' = (1 - \lambda) + \lambda = 1$ . For an arbitrary point inside the triangle,  $s + t$  can only be smaller. Then, we should have  $s + t \leq 1$ .

To sum up:

$$s \geq 0$$

$$t \geq 0$$

$$s + t \leq 1$$

Then, we have the relationship:

$$\begin{aligned} \langle x-1, y-2, z-3 \rangle &= s \langle 1, 1, -2 \rangle + t \langle 2, 0, -2 \rangle \\ x &= 1 + s + 2t \\ y &= 2 + s \\ z &= 3 - 2s - 2t \end{aligned}$$

with the constraint above

7. The line  $AB$  could be described by:

$$\vec{r} = \vec{r}_A + t(\vec{r}_B - \vec{r}_A)$$

To show that point is on this line, we just need to show that the vector satisfies this equation. Compare the coefficients, and we want to try  $t = \beta/(\alpha + \beta)$ . Plug this in and we get:

$$\vec{r} = \vec{r}_A + \frac{\beta}{\alpha + \beta}(\vec{r}_B - \vec{r}_A) = \frac{\alpha\vec{r}_A + \beta\vec{r}_B}{\alpha + \beta}$$

## Sec 1.2

1. (i) That should be the parallelogram(the points inside are included) determined by these two vectors.

(ii) You could get the boundary lines first. Consider  $\alpha = \beta$ ,  $\alpha = -\beta$ ,  $\alpha = 1$ ,  $\alpha = -1$ . Then, you get four lines. The regions are the ones bounded by these four lines.

7. Writing  $\vec{OB} = \vec{OA} + \vec{AB}$ ,  $\vec{OC} = \vec{OA} + \vec{AC}$ . Plug these two into the equation, and you would get:

$$3\vec{OA} + \vec{AB} + \vec{AC} = 0$$

This implies  $\vec{AO} = \frac{1}{3}(\vec{AB} + \vec{AC})$

8. Suppose we extend  $AO$  and it intersects  $BCD$  at  $P$ . We would like to show that  $P$  is the center.

Write  $\vec{OA} = \vec{OP} + \vec{PA}$ . Do similar things for  $\vec{OB}$ ,  $\vec{OC}$  and  $\vec{OD}$ . You would then get:

$$(4\vec{OP} + \vec{PA}) + (\vec{PA} + \vec{PB} + \vec{PC}) = 0$$

We can see that the first term is parallel to  $PA$  while the second term is in plane  $BCD$ . The only possibility is that they are both 0. You can then derive other conclusions.