## Keys-Review Working sheet

1. (vectors. Dot/cross product)

Suppose A(0,0,1), B(2,1,3), C(-1,-1,0), D(-2,-4,5)

- (a). Compute plane ABC
- (b). Distance from D to ABC
- (c). Angle between  $\overrightarrow{AB}$ ,  $\overrightarrow{AC}$

(d). The volume of the parallelepiped that has edges AB, AC, AD

Soln. (a). First of all, we have  $\overrightarrow{AB} = (2, 1, 2)$  and  $\overrightarrow{AC} = (-1, -1, -1)$ . A normal vector could be found as  $\overrightarrow{n} = \overrightarrow{AB} \times \overrightarrow{AC}$ :

$$\vec{n} = \begin{pmatrix} 2\\1\\2 \end{pmatrix} \times \begin{pmatrix} -1\\-1\\-1 \end{pmatrix} = \begin{pmatrix} 1\\0\\-1 \end{pmatrix}$$

The point on the plane could be picked as A(0,0,1) and the plane could be computed as

$$\vec{n} \cdot \left( \left( \begin{array}{c} x \\ y \\ z \end{array} \right) - \left( \begin{array}{c} 0 \\ 0 \\ 1 \end{array} \right) \right) = 0$$

or 1x + 0y - (z - 1) = 0 or x - (z - 1) = 0

(b).  $\overrightarrow{AD} = (-2, -4, 4)$  where A is on the plane. The distance could be computed as

$$d = \frac{|\vec{n} \cdot \overrightarrow{AD}|}{|\vec{n}|} = \frac{|-2+0-4|}{\sqrt{2}} = 3\sqrt{2}$$

(c).

$$\cos \theta = \frac{\overrightarrow{AB} \cdot \overrightarrow{AC}}{|\overrightarrow{AB}||\overrightarrow{AC}|} = \frac{-2 - 1 - 2}{\sqrt{4 + 1 + 4}\sqrt{1 + 1 + 1}} = \frac{-5}{3\sqrt{3}}$$

Hence  $\theta = \arccos(-5/(3\sqrt{3})) = \pi - \arccos(5/(3\sqrt{3}))$ 

(d).

$$V = |(\overrightarrow{AB} \times \overrightarrow{AC}) \cdot \overrightarrow{AD}| = 6$$

2. (Parametrized curve; This is from the exam of last year I was TAing for.)

Consider

$$\vec{x}(t) = \begin{pmatrix} t \sin t + \cos t \\ t \cos t - \sin t \\ t^2 \end{pmatrix}, t \ge 0$$

Compute the unit tangent, unit normal and curvature. Also compute the arclength from t=1 to t=2

Soln. First of all, we can compute that

$$\vec{x}'(t) = \begin{pmatrix} t\cos t \\ -t\sin t \\ 2t \end{pmatrix} = t \begin{pmatrix} \cos t \\ -\sin t \\ 2 \end{pmatrix}$$

Then, we compute that  $|\vec{x}'(t)| = t\sqrt{\cos^2 t + \sin^2 t + 4} = \sqrt{5}t$ .

The unit tangent is

$$\vec{T}(t) = \frac{\vec{x}'(t)}{|\vec{x}'(t)|} = \frac{1}{\sqrt{5}} \begin{pmatrix} \cos t \\ -\sin t \\ 2 \end{pmatrix}$$

The curvature vector is

$$\vec{\kappa}(t) = \frac{d}{ds}\vec{T} = \frac{1}{|\vec{x}'(t)|}\vec{T}'(t) = \frac{1}{\sqrt{5}t}\frac{1}{\sqrt{5}}\begin{pmatrix} -\sin t \\ -\cos t \\ 0 \end{pmatrix} = \frac{1}{5t}\begin{pmatrix} -\sin t \\ -\cos t \\ 0 \end{pmatrix}$$

The curvature is

$$\kappa = |\vec{\kappa}| = \frac{1}{5t} | \left( \begin{array}{c} -\sin t \\ -\cos t \\ 0 \end{array} \right) | = \frac{1}{5t}$$

The unit normal could be computed as  $\vec{N} = \vec{\kappa}/\kappa$ . Or, we simply take the direction of  $(-\sin t, -\cos t, 0)$ , which is

$$\vec{N} = \left( \begin{array}{c} -\sin t \\ -\cos t \\ 0 \end{array} \right)$$

Finally, the arc length is

$$L = \int_{1}^{2} |\vec{x}'(t)| dt = \sqrt{5} \frac{1}{2} t^{2} |_{1}^{2} = \frac{\sqrt{5}}{2} (4 - 1)$$

A final comment: if we are not asked about the normal, we can compute the curvature as  $\kappa = \frac{1}{|\vec{x}'(t)|^3} ||\vec{x}'(t) \times \vec{x}''(t)||$ .

3. (Quadratic form)

$$Q(x,y) = x^2 + 6xy + 8y^2$$

Which kind of form is this?

Soln. Since A = 1, B = 6, C = 8 and we have  $4AC - B^2 = 32 - 36 < 0$ , it's indefinite.

Another way is to complete the square:

$$Q = (x^2 + 6xy + 9y^2 - 9y^2) + 8y^2 = (x+3y)^2 - 9y^2 + 8y^2 = (x+3y)^2 - y^2 = u^2 - v^2$$

4. (Polar coordinates)

(a). If x < 0, y > 0, find a formula for the polar angle  $\theta$ . Use your formula to find  $r, \theta$  for point  $(-1, \sqrt{3})$ 

(b). Sketch the surface  $x^2 + y^2 - z^2 = 0$ 

Soln. (a). Notice that  $\tan \theta = y/x < 0$  and  $\arctan(y/x) \in (-\pi/2, 0)$ . To get the correct angle, we fix it as:

$$\theta = \arctan(\frac{y}{x}) + \pi$$

For  $(-1, \sqrt{3})$ , we have  $\theta = \arctan(-\sqrt{3}) + \pi = 2\pi/3$ .  $r = \sqrt{1^2 + 3} = 2$ 

(b). We can solve the surface as z = r and z = -r. You plot the graph in zx plane first and rotate about z-axis. You'll get a cone.(figure omitted.)

5. (This is also an old exam; the purpose is to test partial derivatives. You can choose to use linear approximation)

Compute the limit

$$\lim_{h \to 0} \frac{f(x-h, y+h) - f(x, y)}{h}$$

Soln. I choose to use linear approximation

$$f(x-h,y+h) = f(x,y) + f_x(x,y)[x-h-x] + f_y[y+h-y] + O(h^2)$$
  
=  $f(x,y) - hf_x(x,y) + hf_y(x,y) + O(h^2)$ 

Plugging in, we have

$$\lim_{h \to 0} (-f_x(x,y) + f_y(x,y) + O(h)) = -f_x(x,y) + f_y(x,y)$$

- 6. (linear approximation, tangent of the graph, tangent of the level set)
  - (a). Consider

$$f(x,y) = xe^{\sin y}$$

.

- Compute the linear approximation at (1,0) and compute the value  $1.02*e^{\sin(0.01)}$  approximately;
- compute the tangent plane of the graph at (1,0);
- compute the tangent line of the level set that passes through (1,0).

Soln. (first) The linear approximation is just the first several terms in the Taylor expansion:

$$f(x,y) \approx f(1,0) + f_x(1,0)(x-1) + f_y(1,0)y$$

We compute that  $f(1,0) = 1e^0 = 1$ ,  $f_x = e^{\sin y}$  and  $f_x(1,0) = 1$ .  $f_y = xe^{\sin y}\cos y$  and  $f_y(1,0) = 1$ .

The linear approximation is thus

$$f(x,y) \approx 1 + (x-1) + y = x + y$$

We estimate that  $1.02 * e^{\sin 0.01} = f(1.02, 0.01) \approx 1.02 + 0.01 = 1.03$  by linear approximation.

(second) The tangent plane of the graph is just the graph of the linear approximation of f. It's

$$z = f(1,0) + f_x(1,0)(x-1) + f_y(1,0)y = 1 + (x-1) + y = x + y$$

(third). The tangent line of the level set can be computed in two ways.

The first way is to use linear approximation. The equation for the level set is f(x,y) - f(1,0) = 0. Taking the linear approximation, we have

$$f_x(1,0)(x-1) + f_y(1,0)(y-0) = 0 \Rightarrow x-1+y=0$$

The second way is to use the geometric meaning of gradient. The gradient is a normal vector of the level set and we see that  $\nabla f(1,0) = (f_x(1,0), f_y(1,0)) = (1,1)$ . The tangent line is

$$\nabla f \cdot \left( \left( \begin{array}{c} x \\ y \end{array} \right) - \left( \begin{array}{c} 1 \\ 0 \end{array} \right) \right) = 0$$

or 
$$(x-1) + y = 0$$

(b). Consider

$$f(x, y, z) = xy^2z + (x + 4y + 2z)^3$$

.

- Compute the linear approximation at (2, -1, 1);
- Compute the tangent hyperplane of the graph at (2, -1, 1);
- compute the tangent plane of the level set that passes through (2, -1, 1).

Soln. (first). The linear approximation is  $f(x, y, z) \approx f(2, -1, 1) + f_x(2, -1, 1)(x - 2) + f_y(2, -1, 1)(y + 1) + f_z(2, -1, 1)(z - 1)$ .

We compute that f(2,-1,1) = 2 and  $f_x(2,-1,1) = 1, f_y(2,-1,1) = -4, f_z(2,-1,1) = 2$ . The linear approximation is

$$f(x, y, z) \approx 2 + 1(x - 2) - 4(y + 1) + 2(z - 1)$$

(2nd) The tangent hyperplane of the graph is

$$w = f(2, -1, 1) + f_x(2, -1, 1)(x-2) + f_y(2, -1, 1)(y+1) + f_z(2, -1, 1)(z-1)$$
$$= 2 + 1(x-2) - 4(y+1) + 2(z-1)$$

(3rd). The tangent of the level set can be computed using two ways as well. The first way is to use linear approximation of the level set equation f(x, y, z) - f(2, -1, 1) = 0 and get

$$f_x(2,-1,1)(x-2)+f_y(2,-1,1)(y+1)+f_z(2,-1,1)(z-1)=0 \Rightarrow 1(x-2)-4(y+1)+2(z-1)=0$$

The second way is to use the geometric meaning of gradient as well(gradient is a normal of level set).

$$\nabla f(2, -1, 1) \cdot \left( \left( \begin{array}{c} x \\ y \\ z \end{array} \right) - \left( \begin{array}{c} 2 \\ -1 \\ 1 \end{array} \right) \right) = 0$$

or 
$$1(x-2) - 4(y+1) + 2(z-1) = 0$$
.

7. (Gradient; revised from homework)

Consider  $f(x,y) = x^2 + y^2 + z$ .

- (a). Compute  $\nabla f$ .
- (b). Find the fastest increasing direction and fastest decreasing direction at (0,0,1).
- (c). Let's say the level set that passes through (0,0,1) is C. Find a point on C where the normal of the level set is parallel with (1,1,1).

Soln. (a). It's easy to see that

$$\nabla f = \left(\begin{array}{c} f_x \\ f_y \\ f_z \end{array}\right) = \left(\begin{array}{c} 2x \\ 2y \\ 1 \end{array}\right)$$

(b). Since the gradient points the fastest increasing direction, we see that

$$\hat{v} = \frac{\nabla f}{|\nabla f|} = \left(\begin{array}{c} 0\\0\\1 \end{array}\right)$$

is the fastest increasing direction. The fastest decreasing direction is  $-\hat{v}=(0,0,-1).$ 

(c). The level set is f(x, y, z) = C and we can compute that  $C = 0^2 + 0^2 + 1 = 1$ . Thus the level set is  $x^2 + y^2 + z = 1$ .

Then, by the formula of  $\nabla f$ , we hope  $(2x,2y,1) \parallel (1,1,1)$ . That means we should have  $(2x,2y,1)=\lambda(1,1,1)$ . Thus x=1/2,y=1/2. However, for the point, we need z to make (1/2,1/2,z). To find z, we use the level set equation  $x^2+y^2+z=1$  and find that z=1-1/4-1/4=1/2

- 8. (Chain rule)
  - (a). Let  $f(x,y) = \cos(xy) + y\cos(x^2)$ . Suppose a bug is crawling along a curve  $\vec{x}(t) = (t^2, t)$ . The bug then feels the f as f(x(t), y(t)). Compute the changing rate that the bug feels: df/dt.
  - (b). Let  $f(x,y) = \cos(xy) + y\cos(x^2)$  and x = s + t, y = s/t. z = g(s,t) = f(x(s,t),y(s,t)). Compute  $\partial z/\partial s = g_s$  and  $\partial z/\partial t = g_t$ .
  - (c\*). Consider the Cartesian point (1,1). If you know  $\partial f/\partial r = 1$  and  $\partial f/\partial \theta = 2$  when regarding f as a function of  $r, \theta$ , could you compute  $\partial f/\partial x$  when you regard f as a function of x, y?
  - Soln. (a). First of all, we notice  $x(t) = t^2$ , y(t) = t. By the formula of chain rule, we have

$$\frac{df}{dt} = f_x x'(t) + f_y y'(t) = [-y\sin(xy) - 2xy\sin x^2]2t + [-x\sin(xy) + \cos(x^2)]1$$

Plugging in  $x = t^2, y = t$ , we have

$$\frac{df}{dt} = \left[ -t\sin(t^3) - 2t^3\sin(t^4) + \left[ -t^2\sin(t^3) + \cos(t^4) \right] \right]$$

(b). By the formula, we have  $g_s = f_x \frac{\partial x}{\partial s} + f_y \frac{\partial y}{\partial s}$  or

$$g_s = [-y\sin(xy) - 2xy\sin x^2]1 + [-x\sin(xy) + \cos(x^2)](1/t)$$

or

$$g_s = [-(s/t)\sin((s+t)s/t) - 2(s+t)s/t\sin((s+t)^2] + [-(s+t)\sin((s+t)s/t) + \cos((s+t)^2)](1/t)$$

Similarly, we have

$$g_t = [-y\sin(xy) - 2xy\sin x^2]1 + [-x\sin(xy) + \cos(x^2)](-s/t^2)$$

or

$$[-(s/t)\sin((s+t)s/t)-2(s+t)s/t\sin(s+t)^2]1+[-(s+t)\sin((s+t)s/t)+\cos((s+t)^2)](-s/t^2)$$

(c). Let's consider  $f(x,y)=f(x(r,\theta),y(r,\theta)),$  where  $x=r\cos\theta,y=r\sin\theta.$  We then have

$$f_r = f_x \frac{\partial x}{\partial r} + f_y \frac{\partial y}{\partial r} = \cos \theta f_x + \sin \theta f_y$$

Similarly, we have

$$f_{\theta} = f_x(-r\sin\theta) + f_y(r\cos\theta)$$

At the point, we have  $r = \sqrt{2}$ ,  $\theta = \pi/4$ . Thus,

$$1 = f_r = \frac{\sqrt{2}}{2} f_x + \frac{\sqrt{2}}{2} f_y$$
$$2 = f_\theta = -f_x + f_y$$

Then, just solve the system of equations.

## 9. (Implicit function)

Compute  $\partial z/\partial x$  at (1,-1,1) if  $\ln(2x+yz)-xy-zx=0$ .

Soln. Let's re-derive the formula again:

$$F(x, y, z(x, y)) = C$$

Taking partial derivative on x on both sides(that means we are fixing y), we have

$$F_x + F_z \frac{\partial z}{\partial x} = 0 \Rightarrow \frac{\partial z}{\partial x} = -\frac{F_x}{F_z}$$

We compute that

$$F_z = \frac{1}{2x + yz}y - x = \frac{1}{2 - 1} * (-1) - 1 = -2 \neq 0$$

The function exists locally around (1, -1, 1).

Then

$$F_x = \frac{2}{2x + yz} - y - z = \frac{2}{1} + 1 - 1 = 2$$

The partial derivative is -(2)/(-2) = 1.

10. (Finding function from its partial derivatives; higher order derivatives) Suppose your region is a ball. Inside this ball, you have

$$P(x,y) = \frac{2x}{x^2 + 1} + 2xy^3 + y\cos(xy)$$
$$Q(x,y) = 3x^2y^2 + x\cos(xy) + e^y$$

Is there a function f so that  $f_x = P$  and  $f_y = Q$ ? If yes, find all such functions and compute  $f_{xy}, f_{yy}$ .

Soln. We check if  $P_y = Q_x$  holds or not.

$$P_y = 0 + 6xy^2 + \cos(xy) - xy\sin(xy)$$

and

$$Q_x = 6xy^2 + \cos(xy) - xy\sin(xy) + 0$$

They are equal. The domain doesn't have holes inside and there must be such functions.

$$f(x,y) = \int Pdx = \ln(x^2 + 1) + x^2y^3 + \sin(xy) + g(y)$$

Then,  $Q = f_y$  means

$$3x^2y^2 + x\cos(xy) + e^y = 3x^2y^2 + x\cos(xy) + g'(y)$$

or  $g(y) = \int e^y dy = e^y + C$ . In other words, we have

$$f(x,y) = \ln(x^2 + 1) + x^2y^3 + \sin(xy) + e^y + C$$